

New character Ain

Transcendence

Special active: Tertius Exesa (100 MP)

Single weakening skill

You project a blade and storm forward, slicing downwards in a heavy strike. - Tertius Exesa - Causes 'Sprinting is not possible' and bleeding for 5 sec.

Passive: Freed Will: Prodigium

Stylish, unusual movement + Power Boost enhancement, supportive cost restoration for projection skills

Increases the amount of movements in the air and effects during Power Boost. You can swap into Power Mode even if you are attacked or K.O. All MP regenerating attacks regenerate more MP upon attack.

Active: Secundus Ritus

Piercing combo, reduces K.O. value

You project a blade, stab the opponent in front of you and jump over them. You use the blade's magic to reduce the opponent's K.O. value and catapult them upwards.

Special active: Ardēre Imago Solum (200 MP)

Field generation, single buff

Briefly creates your own spell circle. - Flaming Earth of Projection - Additional attack when a combo skill or an active skill is used in the area of effect. - Projected Shortsword: 100% bleeding on attack. - Projected Blade: 50% chance to apply stun for 1 sec. - Projected Spear: Pierces through all targets, activates critical hit up to 100%

Passive: Facilitator

Enhance own game + passive concept enhancement

You let the distractions of the world fall away and break through your limits. Reduces the duration of Stop Time and Immobility and increases the damage of Soul Image using Power: Creation Magic. There is a certain probability to apply bleeding with all attacks.

Special active: Creber Firmus Deus Arma (300 MP)

AOE attack

Generates numerous magic circles and projected weapons that cover the area to then hurl these. My power is fulfilled by heaven! - All attacks ignore Defence.