# **5th PvP Season**

- Improvements to Matching
- Revised Stats
- Increased Rank Reward
- Selling new PvP Accessories
- Added League System
- Revival of the Star Rank
- UI for League Times Info
- 2 new PvP Battle Maps

#### **Improvements to Matching**

- Higher ranked characters match quicker now.
- It is less likely for the player to play against the same enemies now.
- Matching time increased from 30 secs. to 60 secs.

#### **Revised Stats**

- Stats adapt based on rank. The higher the rank, the more it adapts. (Reduced attack, increase HP.)
- The game duration increases based on the rank stats adaptation formula. (Attack is divided by the rank stats, HP is multiplied by the rank stats.)
- Is used on all who lay PvP battles depending on their rank.
- Revised the formula for adjusting attack power and defence in official PvP.

#### **Reduced resonance rate effect**

• Only up to 40% of the Resonance Rate stats will be used in battle.

# **Reduced attributes effects of enchanted weapons**

• [Poison]

Removed jump power reduction Reduced the movement speed reduction per stack from 30%/45%/60% to 20%/30%/40%.

- [Ice]
  Changed the duration based on level from 10/13/17/20 to 10 secs.
  Reduced the defence reduction per stack from 20%/30%/45% to 10%/20%/30%.
  Reduced the attack speed reduction per stack from 20%/30%/40% to 10%/20%/30%.
- [Greed]
  MP absorption reduced from 6/12/18/24 to 4/6/8/10.

#### **Increased Rank Reward**

- Increased AP and EXP rewards for grades. (The higher the grade, the greater the reward.)
- The reward for 1 win and 1 loss of high grade can be similar to 2 wins of low grade.

#### **Selling new PvP Accessories**

- There is a random effect and a set effect. (The random effects increase in relation to rank.)
- Increased the maximum number of usable options from 2 to 3. (The high random options are determined randomly.)
- Unused accessories can be dismantled or traded.
  (Trade is possible after sealing. Dismantling produces 3 materials that can be traded for accessories.)
- Last season's PvP accessories are no longer sold.

Possible Random Options								
Attack Speed								
Critical Hit								
Additional Damage								
Power Boost Charge								
Damage Resistance								
НР								
MP on Hit								
MP on Incurred Damage								
Specialisation A								
Specialisation B								
Devastation								
Power Boost Duration								
Movement Speed								
Jump Power								
All Attribute Resistances								
Critical Hit Resistance								
Additional Damage Resistance								

- 1. New Random Effects
  - Critical Hit Resistance
  - Additional Damage Resistance
- 2. Exclusive PvP Accessories Set Options
  - Two-part Set: Power Boost activation removes negative status effects (cooldown: 60 secs.)
  - Three-part Set: On damage 15% probability of K.O. value increase by 20% for 7 secs. (5 stacks)
  - Four-part Set: HP +2% (depending on PvP Rank)

# **New PvP Items Information**

- Options and Extraction of normal and star items are identical.
- Only normal items can be received in trade for dismantled items.

Item Name	Item Description	Miscellaneous		
Glorious Warrior's Complete Set Cube with new PvP accessories (7 days)	A Glorious Warrior's Complete Set Cube with new PvP accessories (7 days) Contains: Glorious Warrior's Mask, Glorious Warrior's Cape, Glorious Warrior's Wings, Glorious Warrior's Earring. (Right-click to open.)	Epic Quest Reward (30680/[PvP] Initiation of the Warrior)		
Glorious Warrior's Mask (Elsword)	A mask that shows off the magnificence of the glorious warrior. Wearing this item makes you feel incredibly lonely somehow.			
Glorious Warrior's Cape (Elsword)	A cape that shows off the magnificence of the glorious warrior. Wearing this item makes you feel incredibly lonely somehow.	Available to buy as of E		
Glorious Warrior's Wings (Elsword)	Wings that show off the magnificence of the glorious warrior. Wearing this item makes you feel incredibly lonely somehow.	Rank Available from Camilla		
Glorious Warrior's Earring (Elsword)	An earring that shows off the magnificence of the glorious warrior. Wearing this item makes you feel incredibly lonely somehow.	100,000 ED 7,700 AP Trade not possible		
Glorious Warrior's Mask (Aisha)	A mask that shows off the magnificence of the glorious warrior. Wearing this item makes you feel incredibly lonely somehow.	(Unique, 1x sealing possible)		
Glorious Warrior's Cape (Aisha)	A cape that shows off the magnificence of the glorious warrior. Wearing this item makes you feel incredibly lonely somehow.	ID increases by 1 for each of the other characters		
Glorious Warrior's Wings (Aisha)	Wings that show off the magnificence of the glorious warrior. Wearing this item makes you feel incredibly lonely somehow.			
Glorious Warrior's Earring (Aisha)	An earring that shows off the magnificence of the glorious warrior. Wearing this item makes you feel incredibly lonely somehow.			
Breath-taking Warrior's Mask (Elsword)	A mask that shows off the magnificence of the breath-taking warrior. This item shines so brightly that you can barely look at it.			
Breath-taking Warrior's Cape (Elsword)	A cape that shows off the magnificence of the breath-taking warrior. This item shines so brightly that you can barely look at it.	Available to buy as of Star Rank 100,000 ED		
Breath-taking Warrior's Wings (Elsword)	Wings that show off the magnificence of the breath-taking warrior. This item shines so brightly that you can barely look at it.	6,500 AP Trade not possible		
Breath-taking Warrior's Earring (Elsword)	An earring that shows off the magnificence of the breath-taking warrior. This item shines so brightly that you can barely look at it.	(Unique, 1x sealing possible)		
Breath-taking Warrior's Mask (Aisha)	A mask that shows off the magnificence of the breath-taking warrior. This item shines so brightly that you can barely look at it.	ID increases by 1 for each of the other characters		
Breath-taking Warrior's Cape (Aisha)	A cape that shows off the magnificence of the breath-taking warrior. This item shines so brightly that you can barely look at it.			

Wings that show off the magnificence of the breath-taking warrior. This item shines so brightly that you can barely look at it.		
An earring that shows off the magnificence of the breath-taking warrior. This item shines so brightly that you can barely look at it.		
Energy contained in the items used by the glorious warrior. You can gain this energy by dismantling Glorious Warrior items. If you collect the energy and bring it to Camilla, you can exchange it for Glorious Warrior accessories	Dismantling gives you 3 pieces You need 10 pieces to exchange Trading enabled	
A cube containing the Glorious Warrior's Mask that fits the character. For Lu/Ciel, the active character is the one who receives the item. (Right-click to open.)		
A cube containing the Glorious Warrior's Cape that fits the character. For Lu/Ciel, the active character is the one who receives the item. (Right-click to open.)	Exchange via selection Trade not possible	
A cube containing the Glorious Warrior's Wings that fit the character. For Lu/Ciel, the active character is the one who receives the item. (Right-click to open.)		
A cube containing the Glorious Warrior's Earring that fits the character. For Lu/Ciel, the active character is the one who receives the item. (Right-click to open.)		
	This item shines so brightly that you can barely look at it. An earring that shows off the magnificence of the breath-taking warrior. This item shines so brightly that you can barely look at it. Energy contained in the items used by the glorious warrior. You can gain this energy by dismantling Glorious Warrior items. If you collect the energy and bring it to Camilla, you can exchange it for Glorious Warrior accessories. A cube containing the Glorious Warrior's Mask that fits the character. For Lu/Ciel, the active character is the one who receives the item. (Right-click to open.) A cube containing the Glorious Warrior's Cape that fits the character. For Lu/Ciel, the active character is the one who receives the item. (Right-click to open.) A cube containing the Glorious Warrior's Wings that fit the character. For Lu/Ciel, the active character is the one who receives the item. (Right-click to open.) A cube containing the Glorious Warrior's Wings that fit the character. For Lu/Ciel, the active character is the one who receives the item. (Right-click to open.) A cube containing the Glorious Warrior's Wings that fit the character. For Lu/Ciel, the active character is the one who receives the item. (Right-click to open.) A cube containing the Glorious Warrior's Earring that fits the character. For Lu/Ciel, the active character is the one who receives the item.	

# **Added League System**

- The season is reset every 2 months (during maintenance).
- Rank rewards are given out at the end of the season.
  (Rewards are revealed at the end of the season. There is a plan to give players with higher ranks special rewards.)
- Each season's rewards are given out 1x per account. If there are multiple characters in the same account, the reward is given to the character with the highest grade.

# **Revival of the Star Rank**

- At the end of the season, special rewards will be given to those that achieve star rank depending on what is accumulated.
- Selling exclusive accessories that are only available via Star Rank. (These have the same options as normal items, but require less AP.)
- Added weekly quest for star rank.

Quest Name	Quest Type	Repeatable	Reward: AP	Total AP	Reward: PvP Upgrade Stone Fragment	Total Fragments
[PvP] E grade	Series Quest	Weekly	100	100	2	2
[PvP] D grade	Series Quest	Weekly	100	200	2	4
[PvP] C grade	Series Quest	Weekly	200	400	4	8
[PvP] B grade	Series Quest	Weekly	400	800	8	16
[PvP] A grade	Series Quest	Weekly	800	1600	16	32
[PvP] S grade	Series Quest	Weekly	1600	3200	32	64
[PvP] S+ grade	Series Quest	Weekly	3200	6400	64	128
[PvP] S++ grade	Series Quest	Weekly	6400	12800	128	256
[PvP] Star grade	Series Quest	Weekly	12800	25600	256	512

• Removed 4th Season PvP Master Title Quest.

## **UI for League Times Info**

- Clicking on Start PvP will display the remain time for League. (Time remaining for League: @1 day(s), @2 hour(s))
- Up-to-date- info will be displayed in the rank display area once closed.
  (Until next rank -> Until next rank (will be reset when the league is finished))

## 2 new PvP Battle Maps

- Ranox Lava Zone
- Heart of the Judge

