Changes to Guild Interface

Interface downsized, guild information now displayed in standard window
- The login status of the most often logged in guild members plus information on logged in members will be displayed in place of the former activity logs.
- Clicking on the window changes the standard window to the guild information window.
- Carry out actions such as inviting and kicking players by right-clicking.

Change to Interface Location
- In order to allow players to use the chat and quest windows simultaneously, the guild interface will now be displayed on the right edge of the screen.
- The guild window and chat can be used simultaneously.
- Other windows (e.g. character window) can also be opened and used at the same time.
- The guild master will see the button 'Manage Guild' in place of the 'Leave Guild' button.
- Players who aren't guild masters will see the 'Leave Guild' button where the 'Manage Guild' button would be, plus a greyed out 'Disband Guild' button.

- The tabs for messages and guild activity have been combined.
- The name of the tab remains 'Messages'.
- The delete icon is only visible on the 'Messages' tab.
- Messages can be filtered to display certain categories. These are: All, Activity, Message (All), Chat, Group, Offer, Trade.

- Member information is displayed in a smaller format. Long messages are abbreviated with [...] and can be read in full by mousing over them.
- The number of logged in guild members is displayed in the bottom area of the member information.

- Mousing over the nickname of a character in the guild/member information tab will highlight the name with a yellow border.