

Improving the Team-Up System

Changes to Team-Up buffs are as follows:	
Category	Effect upon entering Team-Up
Removed	Removed obligatory receipt of 1st Power Boost.
Kept	All of your MP is restored.
Improved	All of your HP is restored.
Improved	MP regeneration on hit: 100% MP regeneration (20 sec.)
Improved	All Power Boost Pearls are restored.
	* Ain reaches level 3 in the Power System.
	* Add regenerates all DP.

Improvements to the Hero Dungeon

Quest Name	Description	Reward (previous)	Reward (future)
Co-op/Weekly: Hero Dungeon Guild! 1	Play through Hero Dungeon with a guild member 10x	10x Hero Loot Item 1x Guild Coins	10x Hero Equipment Fragment 1x Guild Coins
Co-op/Weekly: Hero Dungeon Guild! 2	Play through Hero Dungeon with a guild member 50x	20x Hero Loot Item 1x Guild Coins	20x Hero Equipment Fragment 1x Guild Coins
Co-op/Weekly: Hero Dungeon Guild! 3	Play through Hero Dungeon with a guild member 120x	30x Hero Loot Item 20x Hero Equipment Fragment 2x Guild Coins	40x Hero Equipment Fragment 2x Guild Coins

Item:

Changed content
All Hero Dungeon Mode related content will be deleted.

Achievement:

Achievement Name	Changed content
Finally, Into the World of Hero Dungeons	Reach average item level of 150. → Changed: Reach average item level of 130.

Improving Epic Quests

- Improvements to Epic Quests are as follows: Where appropriate, some of the requirements for some quest titles and quest content will change.

Improvement	Contents
Changed Epic Quest completion requirements in Ranox, Atlas and Elyson	Upon arriving in Atlas Station, you can still play through the Atlas Epic Quest even if you haven't played through all the Epic Quests in Ranox yet. Upon arriving in Elyson, you can still play through the Elyson Epic Quest even if you haven't played through all the Epic Quests in Atlas yet.
Changed the starting and completion requirements for the first Epic Quest in Elyanod	Improved the starting and completion requirements for the quest 'Chapter 27 Dungeon: End and Beginning' as follows: Requirements for taking Epic Quests: - Reach level 90 - Completed Chapter 23 - 26 Completion Requirements for Epic Quests: - Reach level 99
Number of Epic Quests adjusted in Ranox, Atlas and Elyson	Reduced the number of Epic Quests in the Ranox to Elyson regions. Increased the amount of EXP to be gained from Epic Quest in the Ranox to Elyson regions.
Removed the difficulty level of Elyson dungeons	Removed the difficulty level of dungeons in the Elyson Region. * Removed mention of difficulty levels from the sentence upon receiving the title. * Removed mention of difficulty levels in Elyson dungeons from the quest 'The Way of the Strongest, Part 4' (4th Hyper Skill quest).
Removed requirements for quests that don't connect to the story, and changed quests relating to PvP.	Changed quests relating to guilds/PvP to normal quests. - Change to normal quest: 'Chapter 4-1 Adventure preferably together!' → 'Guild: Adventure preferably together!' - 'Guild: Play Together!': Available upon reaching level 20 - Change to normal quest: 'Chapter 5-1 Warrior's Requirements' → 'PvP: Warrior's Requirements'

	<ul style="list-style-type: none"> - Changing quest name/contents/reward of quests relating to PvP PvP: Warrior's Requirements: Development PvP: Warrior's Requirements: Socket PvP: Warrior's Requirements: Attributes PvP: Warrior's Requirements: Equipment PvP: Warrior's Requirements: Accessories PvP: Warrior's Initiation - Change to normal quest: 'Chapter 9-1 Veteran's Requirements' → 'Battle: Ereda Island' - 'Battle: First time on Ereda': Available upon reaching level 70
Added Epic Quest in Secret Dungeons	The quest 'Secret Dungeon: Found Hidden Dungeon' has been converted into an Epic Quest.

Improvements to Camilla's training quest

- * Increased the region in which dungeons for Camilla's training quests have to be played.
- * If one of Camilla's training quests are completed (Hyper Skill/Transcendence Skill quests), then the corresponding skill is learnt immediately.

Improved Content:

Required Level:	Before the Improvements	After the Improvements
Advanced Skill:	Altera Region	Altera to Peita Regions
Level 30		
Pro Skill:	Belder Region	Belder to Hamel Regions
Level 45		
Expert Skill:	Sander Region	Sander to Ranox Regions
Level 60		

Added a daily quest to Add's Energy Fusion Theory, improved dismantling of Apocalypse Weapons

The following daily quest has been added. Increased the amount of fragments received from dismantling weapons.

	Add's Energy Fusion Theory	Reward
Quest	Added daily quest: 'Add's Energy Fusion Theory: Raging Body of Energy'	10x Energy Fragment
Dismantle	From dismantling Apocalypse Weapons: 20x Energy Fragment → Changed: randomly 20x to 100x	-